

fisher-price®



**Launch & Race
Batcave™**

HNB11

BEFORE YOU BEGIN



Keep these instructions for future reference as they contain important information.



Adult assembly is required.



You'll need a Phillips screwdriver (not included) for battery installation.



Assembly steps marked with a red star indicate a permanent assembly. Once these parts are assembled, they can't be taken apart.



30

Set aside about 30 minutes for assembly.



x3

Three AAA (R03) batteries are included. Batteries included are for demonstration purposes only.

Battery replacement is required. For longer life, use **alkaline** batteries.



Clean with a damp cloth.
Do not immerse.

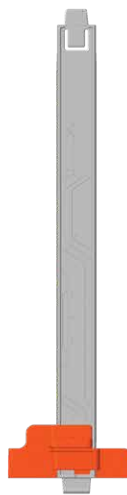
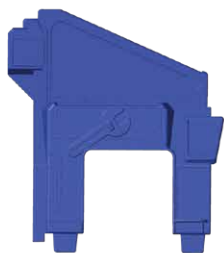


Track pieces are numbered! Look for the numbers on the underside of the track when assembling.

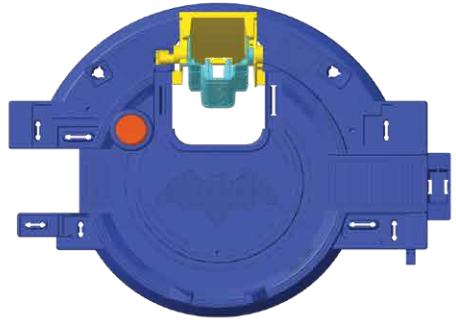
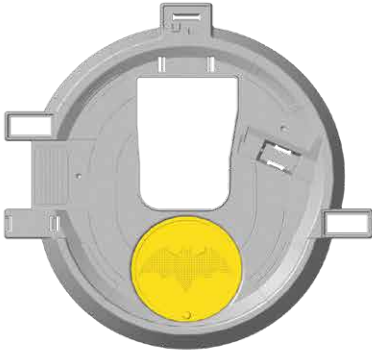
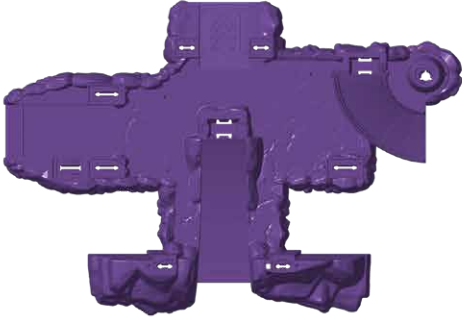


Look for these shapes on the support pieces. Match the shape on the support piece with the shape on the assembly.

WHAT'S IN THE BOX?



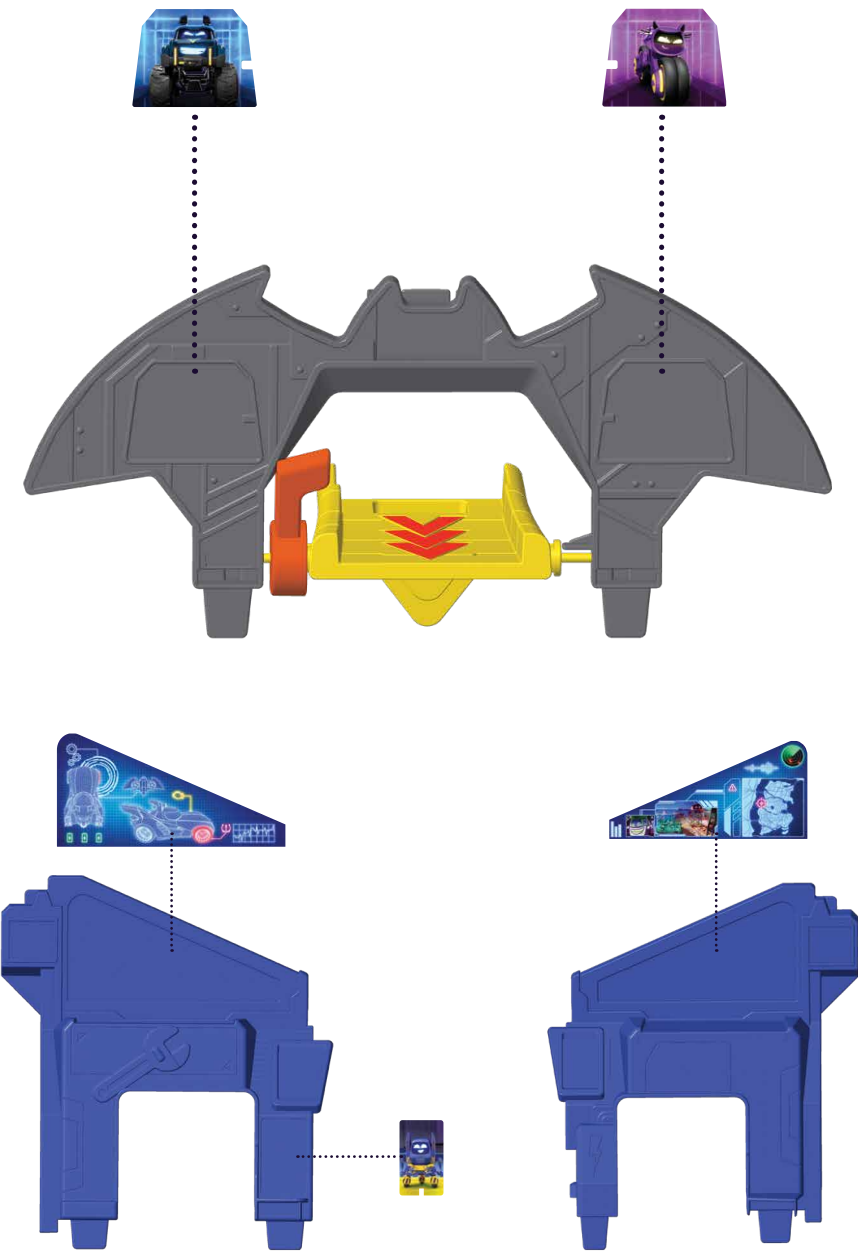
WHAT'S IN THE BOX?



WHAT'S IN THE BOX?



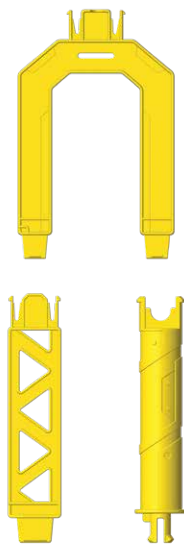
LABEL PLACEMENT



ASSEMBLY

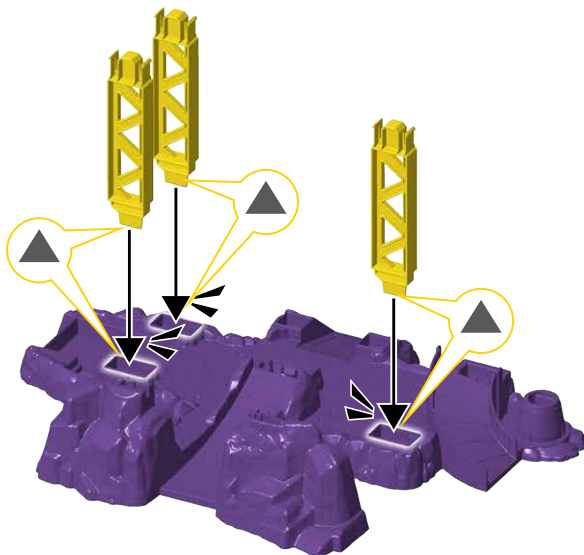
2

CHECK FOR ALL PARTS
REVISAR TODAS LAS PIEZAS
VÉRIFIER QU'AUUNE
PIÈCE NE MANQUE
VERIFIQUE TODAS AS PEÇAS



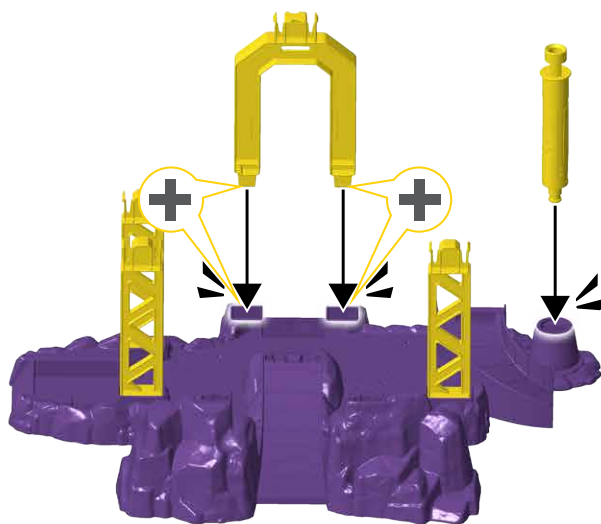
X3

1



ASSEMBLY

2

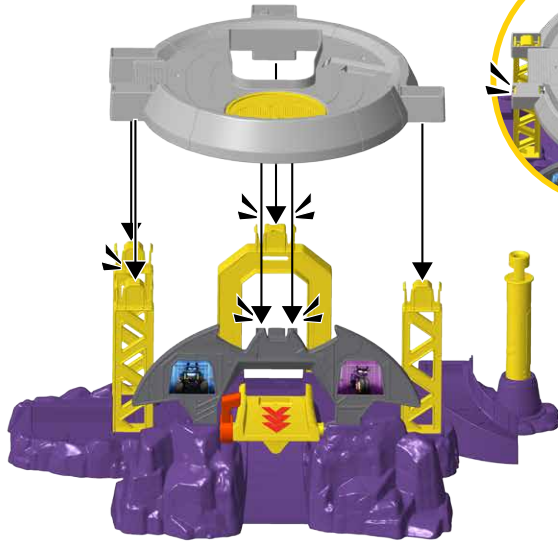


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ASSEMBLY

4



5



ASSEMBLY

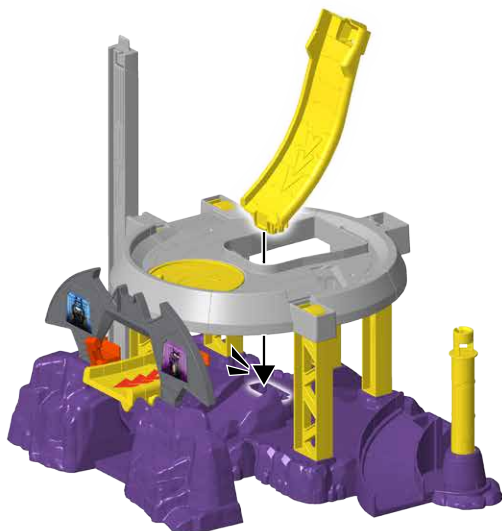
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CHECK FOR ALL PARTS
REVISAR TODAS LAS PIEZAS
VÉRIFIER QU'AUUNE
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VERIFIQUE TODAS AS PEÇAS



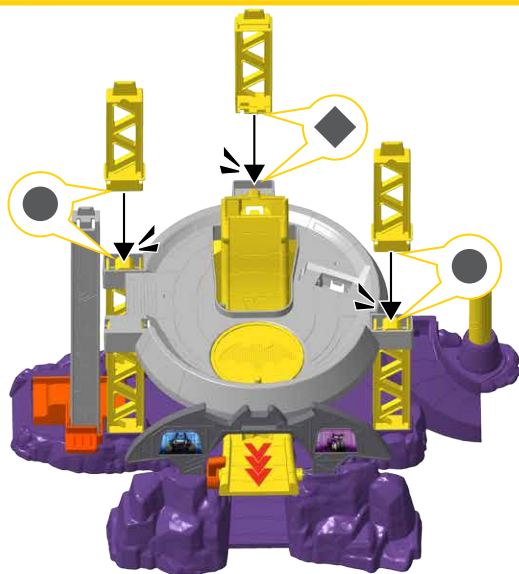
X2

6

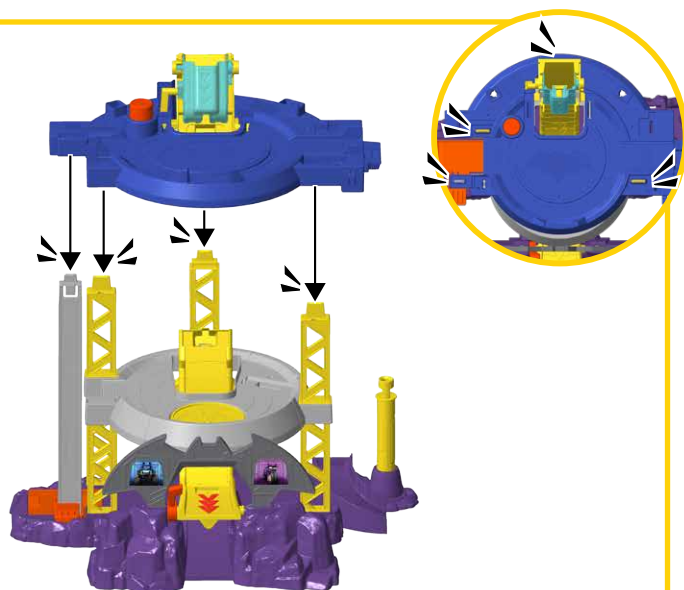


ASSEMBLY

7



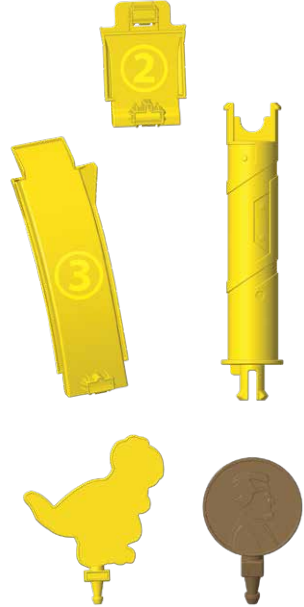
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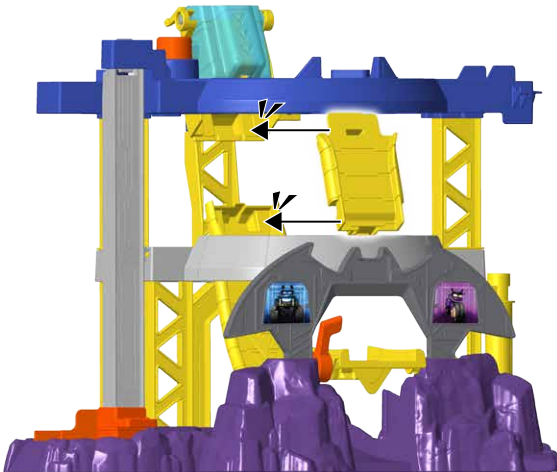
ASSEMBLY

4

CHECK FOR ALL PARTS
REVISAR TODAS LAS PIEZAS
VÉRIFIER QU'AUUNE
PIÈCE NE MANQUE
VERIFIQUE TODAS AS PEÇAS

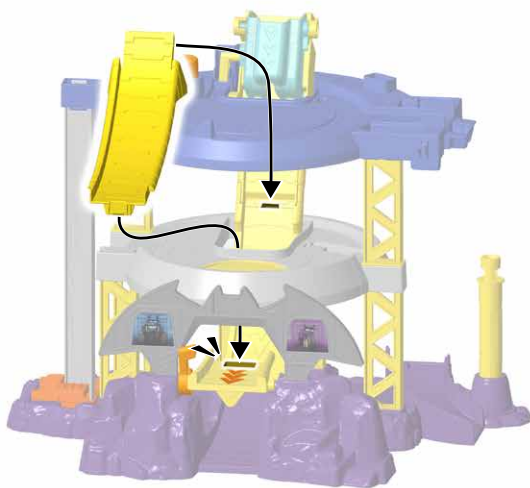


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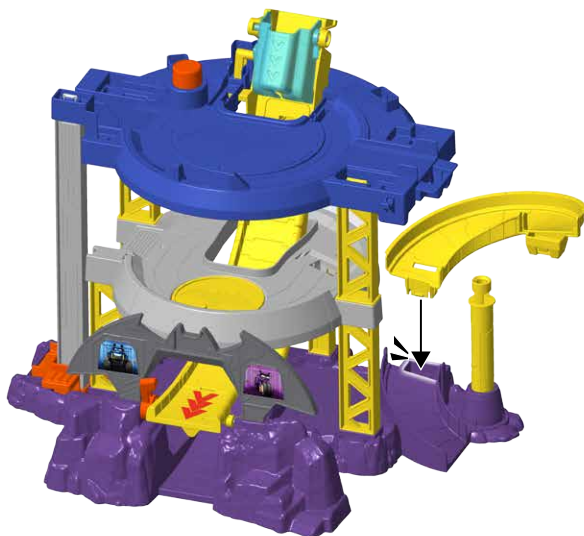


ASSEMBLY

10



11



ASSEMBLY

12

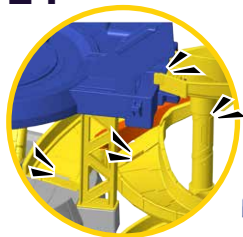


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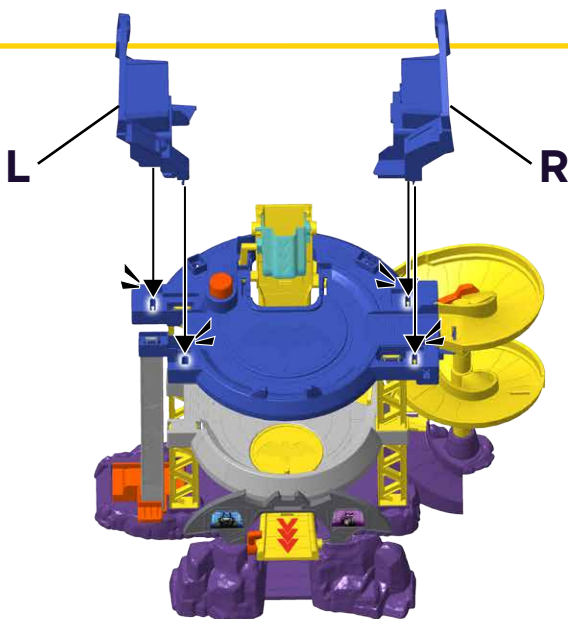


ASSEMBLY

14



15

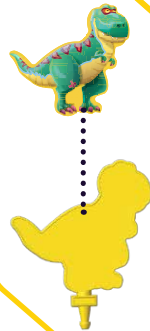


ASSEMBLY

16



17



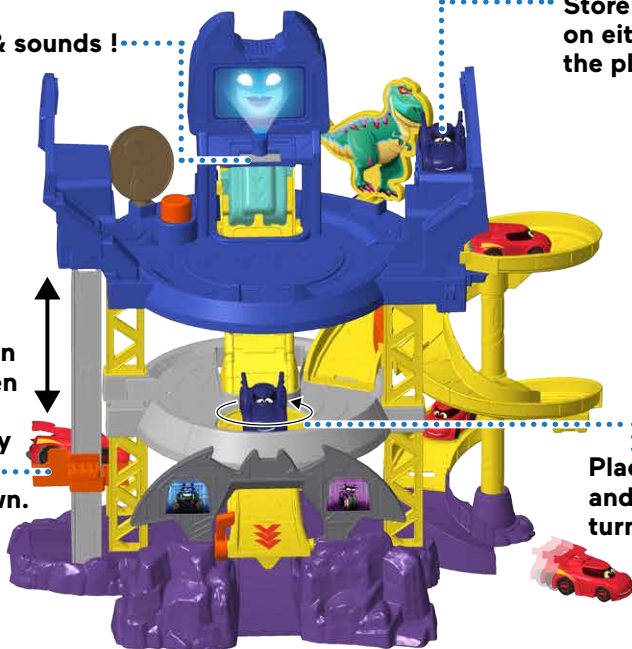
HOW TO PLAY

Press for lights & sounds !

Store the vehicle on either side of the platform.

Place a vehicle on the platform, then lift & lower the elevator manually to transfer the vehicle up & down.

Place a vehicle and rotate the turntable.



Set the gate so that the vehicle can take the spiral all the way or exit to the second level.



Place a vehicle on top of the spiral track and give it a little push.



HOW TO PLAY



Push the lever to connect the jump diverter.



Load a vehicle into the launcher. Press the button to release the vehicle.



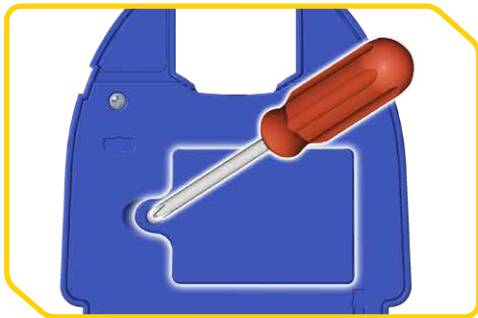
Pull the lever to lift the jump diverter.



Load a vehicle into the launcher. Press the button to release the vehicle.



BATTERY REPLACEMENT



Locate the battery door on the back of the computer.

Loosen the screw in the battery door and remove the door.

Remove exhausted batteries and properly dispose. Insert three AAA (LR03) **alkaline** batteries.

Replace the battery door and tighten the screw. Do not over-tighten.

If this toy begins to operate erratically, you may need to reset the electronics. Remove the batteries and reinstall them.

When sounds or lights become faint or stop, it's time for an adult to change the batteries.



Protect the environment by not disposing of this product or any batteries with household waste. This symbol indicates that this product shall not be treated as household waste. Check your local authority for recycling advice and facilities.

Battery Safety Information

In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable.
- Insert batteries as indicated inside the battery compartment (+/-).
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the product. Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the product before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

CAN ICES-3 (B)/NMB-3 (B)

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes : (1) il ne doit pas produire de brouillage et (2) il doit pouvoir tolérer tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre son fonctionnement.

FCC STATEMENT (UNITED STATES ONLY)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

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